



Academy of Doom!

20 minute movie

By Joe Gallagher

Characters

ART CLASS	GEMMA, LAURA, ART 1, ART 2, ART 3
CLASSROOM ASSISTANT	
MODERN LANGUAGE CLASS	MOD L 1, MOD L 2, MOD L 3, MOD L 4
MODERN LANGUAGES TEACHER	
SCIENCE CLASS	SCI 1, SCI 2, SCI 3
SCIENCE TEACHER	
LIBRARIAN	
CLASS DOGGERS	DOG 1, DOG 2
DINNER LADY	
THE CLOAKED FIGURE	
RANDOM TOILET GOERS (TG1 / 2)	
BAND	

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1 EXT Kilmarnock Academy.

Opening Titles – Academy of Doom etc. Establishing shots. Don Giovanni overture. 1st two chords announce location. Dwell on exterior

2 INT Atrium / Corridors

School bell goes. We see the habitual movement of diligent pupils, serial doggers, errand runners, pupils coming back from band practise and random toilet goers.

3 INT Art class.

Pupils are set a boring task. The teacher has left the classroom assistant in charge. No-one is listening.

ASSISTANT Ok folks. Mrs MacNeill's away to a meeting but she'll be back at the bell to collect your assignments.

Pupils express concern. No way! etc.

ART 1 We never got an assignment miss.

ASSISTANT You had all last week to work on this and today you've to put your ideas into sketches...and they need to be in today.

ART 2 No way!

ART 3 This for real?

ART 4 I wasn't here miss.

ART 1 Aye you were.

ART 4 No. I wasn't.

ART 2 I don't even ken the topic miss.

ASSISTANT Mind you were shown some pictures of old buildings... and asked to think about what kinds of things frighten us.

ART 4 When was that?

ASSISTANT Last week. Wednesday?

ART 1 No. Thursday. Motherwell gubbed us night before. Mind?

ASSISTANT Mind how you were going to look at buildings in the area... and kid on they were haunted...You had some smashin' ideas mind?...How would you put that in your picture?...

Ye ken where the stuff is...Use the time...

ART 2 What are we doing?

ART 3 No idea. Wasn't listening.

ART 1 Can we go to the library miss?

Hands go up instantly

ASSISTANT OK. 1, 2, 3 of you. But back in 20 minutes ok?

Pupils head for library.

ASSISTANT Where's Laura and Gemma?

ART 5 Away to the toilet miss.

4 INT Toilet

Laura and Gemma are adjusting their make-up. Impro dialogue.

5 INT Modern Languages class

TEACHER Ascoltare e ripetere...

Boring conjugation exercise dies a death. Reactions

6 INT Science lab.

Not properly supervised. Pupils have been set a task with a usually harmless chemical. Safety specs essential.

Establish characters.

SCI 1 Ever wonder what happens if you drap a dod o' chuggy into this stuff?

SCI 3 Bad idea.

SCI 1 Disagree wi' you there. Watch this.

It turns unpleasantly orange and brown – a bit like a berocca in coke. Then smokes and bubbles over.

SCI 2 Ah no!

SCI 3 Get rid of it.

SCI 2 Nightmare.

SCI 3 Run the tap.

SCI 2 That's stinking!

SCI 1 Chill. Ya muppet.

TEACHER (off) Just what do you think you're playing at!

7 INT Modern Languages Class

Pupils are struggling with exercise.

MOD L 1 Sir. We've to go to choir practise now sir.

TEACHER (off) Ah ok. If you need to go.

Pupils leave. While exercise continues.

8 INT Corridor

MOD L 2 Hold on. You're not in the choir.

MOD L 4 Sorry. I had to get out of there.

MOD L 3 She's got a point.

9 INT Library

Art pupils are at a computer terminal or leafing through old books.

ART 3 No. Click there.

ART 1 Anything?

ART 2 Stuff about some old curse on this place. Written on a gravestone somewhere. Says if you quote the school motto, then read the inscription before you hear the clock strike ...time stands still...

ART 1 That clock up there?

ART 2 Suppose.

ART 1 Never heard it strike. You?

ART 3 No. What's the school motto?

ART 1 Uh. *(Looks inside book)* Viginti Ex Nobis.

ART 2 Wait there's more... It's hard to read...winds may change and carry the remains... and pestilence will descend with my spirit.

ART 3 Pestilence? Like... disease?

ART 2 Think so.

ART 3 If you say the motto before that clock strikes. Strikes what?

ART 2 Dunno. Can't read it.

ART 1 You ever heard it strike?

The clock strikes loudly. Pupils look at each other.

10 INT Corridor

MOD L 1 What's that for?

MOD L 3 Never heard that before. You?

MOD L 2 No. That not weird?

11 INT Science lab

SCI PUPILS Gads

SCI 4 I'm gonnae chuck sir.

SCI 5 What's that bell for sir?

TEACHER(off) Never mind the bells or smells. OK...You involved Dylan? ...*(Denial)* ...Aye you were. To the base please. And Adam what a surprise...Thank you. Caitlin. Same for you. Thank you.

SCI 3 Should I not just clean up...

TEACHER(off) Thank you. Cheerie! Punnies in the usual place. Goggles! Thank you!

Pupils deposit lab coats and goggles, collect punishment exercises and leave for the base. A terrible smell has now penetrated the whole building.

12 INT Library

ART 2 Was that you?

ART 1 No way.

ART 3 Woah! Cabbage pants!

ART 1 It wasn't me.

LIBRARIAN (off) Excuse me we'll have none of that in here.

ART 2 Sorry miss.

LIBRARIAN (off) Can we get these windows opened please?

ART 1 Think we should head?

ART 2 Aye. I want to check out this clock.

ART 3 Jeezo. That's bad

They leave.

Full script and workshop support or CPD available by arrangement.